

# Linden Stirk

## **Experience**

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Aug 2015 – Present                      **Johnson County Community College**  
**Adjunct Professor of Animation**

I am currently teaching college level animation classes.

Aug 2012 – May 2015                      **BranitFX**

### **Visual Effects Artist**

Worked in a team to produce high-end visual effects for television such as *Almost Human*, *Believe*, *Revolution*, and *Person of Interest*. Responsibilities included compositing, modeling, texturing, animation, and concept designing. List of television shows, commercials, and other projects:

<i>Almost Human</i>	<i>Believe</i>	<i>GameStop “Deer Crossing”</i>
<i>Garmin “Vivofit”</i>	<i>Gatorade “Heritage”</i>	<i>Gotcher (short film)</i>
<i>Person of Interest</i>	<i>Revolution</i>	<i>State of the Union (short film)</i>
<i>TaiPei</i>	<i>The Flash</i>	<i>The Fringe</i>
<i>The Lizzie Borden Chronicles</i>	<i>We the People</i>	<i>Westworld</i>

Aug 2010 – Aug 2012                      **Computer Explorers**  
**Computer and Technology Teacher**

Computer and technology teacher for ages 3-12. This program was designed to develop computer proficiency, foster creativity, strengthen math and reading skills, and introduce students to animation and robotics.

Responsibilities included teaching computer classes to 3-12 year olds, communicating with parents, traveling to pre-schools, daycare centers, and community centers to demonstrate software and equipment, and to promote Computer Explorers classes.

## **Publications/Featured Work**

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August 2015	<b>3D Artist</b>	Issue 84, page 94
August 2015	<b>3DCreative</b>	Issue 120, page 22
March 2015	<b>3DCreative</b>	Issue 115, page 92-97
<b>“Creating Detailed Urban Scenes”</b>		
January 2012	<b>Ceiga</b>	Issue 14, page 64

## **Education**

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July 2015

**Adobe**

### **Adobe Certified Associate**

- Visual Communication Using Adobe Photoshop

August 2010 – May 2012

**Johnson County Community College**

Overland Park, KS

### **Animation A.A.S.**

- GPA 3.92
- Honor Roll
- Phi Theta Kappa

## **Software**

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<b>Photoshop:</b>	7+ years	(2009 to present)
<b>Maya:</b>	3+ years	(2010 to 2012, 2015)
<b>3ds Max:</b>	1 year	(2009 to 2010)
<b>mental ray:</b>	4 years	(2009 to 2012, 2015)
<b>Lightwave:</b>	3 years	(2012 to 2015)
<b>After Effects:</b>	4 years	(2012 to present)
<b>Vue:</b>	1 year	(2009 to 2010)
<b>Substance Designer:</b>	1 year	(2015 to present)

## **Other Software**

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MAC OS, Windows, Microsoft Office, Adobe Premiere Pro, Adobe Illustrator, Avid Pro Tools, Sony Vegas Pro